Models for point processes observed with noise

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$\operatorname{Summary}$

Consider a pair of point processes, X and Y, where X is regarded as a 'true' point process and Y is an imperfect observation of X. For the transformation from X to Y, we consider a number of disturbance mechanisms covering random thinning, displacement, censoring of the displaced points and superposition of extra points. We present the conditional likelihood of Y given X. When both point processes are observed the likelihood may be used for inference about the disturbance mechanisms. The likelihood is a sum, typically with very many terms, and we discuss an approximation with a small number of terms. The results are applied to an example, where X denotes a set of 'true' positions of tree tops, and Y denotes tree-top positions estimated by template matching in a digital image obtained by high-resolution aerial photography. The parameters governing the various disturbance mechanisms are estimated from the conditional likelihood.

Some key words: Censoring of point processes; Conditional likelihood; Image data; Incomplete observation; Matching of point sets; Random displacement; Superposition; Thinning.

1. INTRODUCTION

$1 \cdot 1$ Background

Random displacement, thinning and superposition are well-known operations on point processes; see Daley & Vere-Jones (1988) and Stoyan, Kendall & Mecke (1995). An important problem is to decide when the distribution type, in particular, the Poisson process, is preserved under these operations. A related problem is to determine when iteration of these operations with suitable scaling gives a specific process, typically the Poisson process, as a limit.

In the present paper we will instead look at these mechanisms as disturbances of a point process, that is as elements in models for incomplete observation of a point process. This type of modelling was used in Dralle & Rudemo (1997), where incomplete observations of tree positions from aerial photography data were studied. The combined effects of thinning, systematic and random displacement, censoring through displacement out of the study area and superposition of additional points, called 'ghost points', were investigated. The statistical method used was iterative least squares estimation combined with a 'most probable' pairing of true and observed points. Here we will study the various disturbance mechanisms by use of maximum likelihood estimation. This involves derivation of the conditional likelihood function for the observed process given the true process; see Theorem 1 in § 2. Section 3 covers simplifications of the general disturbance model, such as pure displacement models, spatially homogeneous noise models and cluster processes. The conditional likelihood for the observed point process contains a very large number of terms, each term corresponding to a specific mode of generation for the set of observed points. The model may be viewed as a missing-data problem where each term specifies the origin of each observed point as either a displacement of one of the original points or as an additional point. It is well known that statistical inference for missing data may be complicated, and the EM algorithm is one way of handling missing data (McLachlan & Krishnan, 1997). However, the EM algorithm does not seem feasible in our case because of a complicated E-step, and in § 4 we study approximations of the likelihood based on a small number of comparatively large terms. We suggest an iterative procedure for finding the largest terms, including a starting procedure and search among terms similar to those currently considered according to specified 'neighbour' relations. Other computational considerations concern approximations close to the boundary of observations.

Likelihood estimation is applied to estimation of tree-top positions from an aerial photo in § 5. Rather than use the kernel smoothing method of Dralle & Rudemo (1996, 1997) in the first step to find candidate tree positions, we employ the template matching method described in Larsen & Rudemo (1998) suitable also for aerial photographs obtained under off-nadir viewing angles. Point processes and marked point processes have a well established tradition in forestry (Penttinen, Stoyan & Henttonen, 1992), although data have usually been acquired by ground-based field measurements.

1.2 Basic assumptions and notation

Let Y be an imperfect observation of a point process X. We assume that X and Y are point processes on a subset A of d-dimensional Euclidean space \mathbb{R}^d with a finite number of points, $X = \{X_i : i \in M\}$, $M = \{1, \ldots, m\}$, $Y = \{Y_j : j \in N\}$, $N = \{1, \ldots, n\}$. Assume further that A is bounded with a positive d-dimensional volume $|A|_d$. Suppose that Y is generated from the X-process by the following disturbance mechanisms.

- (i) Thinning. Each point X_i, i ∈ M, is thinned with probability 1 − p(X_i) and retained with probability p(X_i). If an X-point is thinned, then there will not be any corresponding Y-point. Thinnings are assumed to be independent for different points.
- (ii) Displacement. For each remaining point X_i a corresponding Y-point is generated by displacement to a position with probability density $k(\cdot|X_i)$ with respect to Lebesgue measure on \mathbb{R}^d . Given X, the displacements of different points are independent, mutually and of the thinnings.
- (iii) Censoring. The displaced points are observed if they are within the observation region A; otherwise they are censored and not observed. Thus censoring of an unthinned point generated by X_i occurs with probability $\int_{A^c} k(y|X_i) dy$. Here A^c denotes the complement $\mathbb{R}^d \setminus A$ of the set A.
- (iv) Superposition of ghost points. In addition to the points generated as described above we have superposition of extra 'ghost' points. These points are assumed to arise from a Poisson process on A with intensity $g(\cdot|X)$, where X, as above, denotes the entire X-process including thinned points. Given X, the ghost points are assumed to be independent of thinning, displacement and censoring.

The points generated from X by the combination of thinning, displacement, censoring and superposition form the Y-process, which is thus restricted to the set A.

For a Borel set B, we let Y(B) denote the number of Y-points in the set B, that is we use the same symbol both for the point process and the associated counting measure. Furthermore, |S| will denote the number of elements in a finite set S. With this notation we thus have $Y(B) = |\{j \in N : Y_j \in B\}|$. Furthermore, we let $\mathcal{P}(M, M')$ denote the set of one-to-one mappings $\pi : M \to M'$ for two finite sets Mand M' with the same number of elements.

2. The conditional likelihood

The conditional likelihood L(Y|X) of a point process Y observed on a bounded set $A \subseteq \mathbb{R}^d$, given another point process X, is the Radon-Nikodym derivative of the probability measure of Y given X with respect to a reference measure. We will let the reference measure be the probability measure for a Poisson process with a constant intensity $\lambda_0(y) = 1$ for $y \in A$. In the following theorem we assume for simplicity that the functions g and k are continuous, although this condition can be weakened.

THEOREM 1. Let X and Y be two finite point processes specified as in § 1.2 on a bounded set A. Suppose that g(y|X) and $k(y|X_i)$, $i \in M$, are continuous functions of $y \in A$. Then the conditional likelihood of Y given X is

$$L(Y|X) = \exp\left\{|A|_d - \int_A g(y|X) \, dy\right\} \sum_{\substack{M_1 \subseteq M \\ N_1 \subseteq N \\ |M_1| = |N_1|}} \sum_{\pi \in \mathcal{P}(M_1, N_1)} L_1 L_2 L_3, \tag{1}$$

where

$$L_1 = \prod_{i \in M_1} p(X_i) k(Y_{\pi(i)} | X_i),$$

$$L_2 = \prod_{i \in M \setminus M_1} \left\{ p(X_i) \int_{A^c} k(y | X_i) \, dy + 1 - p(X_i) \right\},$$

$$L_3 = \prod_{j \in N \setminus N_1} g(Y_j | X),$$

and the reference measure corresponds to the Poisson process on A with intensity 1.

For the proof see the Appendix.

3. Submodels of the general model

$3 \cdot 1$ General considerations

In most applications the model described in § 1.2 is too general to be really useful and we will describe some special cases of it. First, it is often reasonable to assume that the probability of thinning is constant on the set A, p(x) = p, and we will do so in the sequel.

Secondly, the displacement distribution with density $k(\cdot | X_i)$ is frequently chosen to be centred around $X_i + \mu$, where we may interpret μ as a systematic error made in the observations. A simple choice of the displacement distribution is a *d*-dimensional normal distribution.

3.2 The pure displacement model

Assume that p = 1 and that $g(\cdot | X) = 0$. This means that we do not have any extra ghost points, and that we observe the randomly displaced X-points, provided they are not censored.

3.3 Homogeneous superposition noise

An important special case for the intensity of the ghost points is that of homogeneous noise, $g(\cdot | X) = \lambda$. Then the likelihood function (1) simplifies to

$$L(Y|X) = \sum_{\substack{M_1 \subseteq M \\ N_1 \subseteq N \\ |M_1| = |N_1|}} \sum_{\pi \in \mathcal{P}(M_1, N_1)} T(M_1, N_1, \pi),$$
(2)

with terms

$$T(M_1, N_1, \pi) = p^{|M_1|} \lambda^{|N \setminus N_1|} \exp\left\{(1-\lambda)|A|_d\right\} \left\{ \prod_{i \in M_1} k(Y_{\pi(i)}|X_i) \right\} \prod_{i \in M \setminus M_1} \left\{ p \int_{A^c} k(y|X_i) \, dy + 1 - p \right\}.$$
(3)

3.4 A cluster Cox process

When the intensity g for the ghost points depends on the X-process, these points contain information about X. A specific example is when all the original X-points are thinned, i.e. p = 0, so we only observe the ghost points. Assume further that each X_i gives rise to N_i off-spring points, with $N_i \sim \text{Po}\{\nu(X_i)\}$. Assume also that, conditional upon X, all the N_i 's are independent, all off-spring points are independent, and the points generated by X_i are distributed according to a probability density $h(\cdot|X_i)$. Conditional upon X the Y-process is an inhomogeneous Poisson process with intensity $g(y|X) = \nu(X_1)h(y|X_1) + \ldots + \nu(X_m)h(y|X_m)$, and the X_i 's will be cluster centres. Conditional further on |Y| = n, the distribution of the Y-points may be regarded as a mixture, and estimation of the cluster centres in a mixture distribution is considered for instance in Titterington, Smith & Makov (1985, pp. 113–4). Considering X as random, we note that the Y-process is a Cox point process. In our forestry example a cluster may be generated for each tree as large branches may under certain conditions produce reflections similar to tree tops.

4. Approximate likelihood analysis

$4 \cdot 1$ Overview

In theory it is simple to compute the likelihood function (2), but even for modest– sized datasets the number of terms in the sum becomes enormous and it is impossible to calculate all the terms within a reasonable time. Furthermore, the orders of magnitude of terms in the sum are very different, and we have to be careful with numerical computations where we add a large number of small terms.

We now describe algorithms for finding approximations of the likelihood function by focussing on the values of a few large terms. In particular, we consider algorithms for the choice of r terms in (2) for a fixed small r. In the example in § 5 the likelihood function contains more than 10^{50} terms, whereas we find a reasonable approximation of the likelihood function with r = 8 terms.

For notational simplicity we shall in the sequel consider point processes in twodimensional space, although the methods can be generalised to d dimensions in a fairly straightforward manner. We shall also assume that the density function $k(\cdot|X_i)$ for point displacement from X_i , cf. (3), is a two-dimensional normal density with mean vector $X_i + \mu$, with a systematic displacement $\mu = (\mu_1, \mu_2)$, and with variances and correlation, σ_1^2 , σ_2^2 and ρ , that do not depend on X_i . Furthermore, we assume the homogeneous noise model from § 3.3. We refer to as a 'state' a combination $s = (M_1, N_1, \pi)$ that we sum over in (2). The crucial issue in our approximate likelihood computation is to find states (M_1, N_1, π) such that the corresponding terms $T(M_1, N_1, \pi)$ give large contributions to (2). We try to achieve this with a deterministic, iterative algorithm which consists of a starting procedure for finding an initial set of states together with local maximisations over suitably chosen neighbourhoods of states until no further improvement is obtained. In the sequel we will study the following: two approximations of the integral over A^c in (3) with emphasis on points close to the boundary of A; neighbours of a state (M_1, N_1, π) to be considered in the search for terms that give large contributions to (2); an iterative deterministic procedure for finding an optimal set of r states for the likelihood approximation and simultaneously finding approximate maximum likelihood estimates of parameters; and a procedure for finding an initial set of r candidate states for the iterative procedure.

4.2 Two approximations for points close to boundaries

For most points X_i it turns out that they are so far from the boundary of the observation area A that we safely can use the simplifying approximation

$$\int_{A^c} k(y|X_i) \, dy = 0. \tag{4}$$

In the first approximation of (3) we assume that this holds for all X-points, and thus replace (3) by

$$T(M_1, N_1, \pi) = p^{|M_1|} (1-p)^{|M \setminus M_1|} \lambda^{|N \setminus N_1|} \exp\left\{(1-\lambda)|A|_d\right\} \left\{\prod_{i \in M_1} k(Y_{\pi(i)}|X_i)\right\}.$$
 (5)

For $s = (M_1, N_1, \pi)$ note that (5) is maximised as a function of the parameter vector

$$\theta = (p, \lambda, \mu_1, \mu_2, \sigma_1, \sigma_2, \rho) \tag{6}$$

by $\hat{\theta}(s) = (\hat{p}, \hat{\lambda}, \hat{\mu}_1, \hat{\mu}_2, \hat{\sigma}_1, \hat{\sigma}_2, \hat{\rho})$, where $\hat{p} = |M_1| / |M|$, $\hat{\lambda} = |N \setminus N_1| / |A|_d$, and $(\hat{\mu}_1, \hat{\mu}_2, \hat{\sigma}_1, \hat{\sigma}_2, \hat{\rho})$ are the standard maximum likelihood estimates of the parameters in a two-dimensional normal distribution based on the sample $(Y_{\pi(i)} - X_i, i \in M_1)$.

In the second approximation of (3) we assume that the boundary, viewed locally from X_i , can be approximated by a straight line. More precisely, let d_i denote the distance from X_i to the boundary, and introduce local coordinates (V_{i1}, V_{i2}) in the direction of the nearest point on the boundary and orthogonal to it. We may use the approximation

$$\int_{A^{c}} k(y|X_{i}) \, dy = P_{\theta}(V_{i1} > d_{i}), \tag{7}$$

which can be expressed in terms of the last five parameters of the parameter vector θ in (6), the standard one-dimensional normal distribution function and d_i . For most points X_i the right-hand side of (7) will still be effectively zero, but for points close to the boundary it gives a better approximation than (4). With (7) we do not obtain closed-form expressions for the parameter vector that maximises (3), as we did with the approximation (4).

4.3 Neighbours of a state

For a state (M_1, N_1, π) we say that (M'_1, N'_1, π') is a neighbour state if it is obtained from (M_1, N_1, π) in one of the following five ways.

- (a) Addition of a pair of X- and Y-points: M'₁ = M₁ ∪ {i'}, where i' ∈ M \ M₁, N'₁ = N₁ ∪ {j'}, where j' ∈ N \ N₁, π'(i) = π(i), i ∈ M₁, and π'(i') = j'. The number of such neighbours is |M \ M₁| |N \ N₁|.
- (b) Removal of a pair of X- and Y-points: $M'_1 = M_1 \setminus \{i'\}$, where $i' \in M_1$, $N'_1 = N_1 \setminus \{j'\}$, where $j' \in N_1$, $\pi'(i) = \pi(i)$, $i \in M'_1$ and $\pi(i') = j'$. This can be done in $|M_1| = |N_1|$ ways.
- (c) Swapping an X-point: $M'_1 = (M_1 \setminus \{i'\}) \cup \{i''\}$, where $i' \in M_1$ and $i'' \in M \setminus M_1$, $N'_1 = N_1, \pi'(i) = \pi(i), i \in M_1 \setminus \{i'\}$ and $\pi'(i'') = \pi(i')$. There are $|M_1| |M \setminus M_1|$ such neighbours.
- (d) Swapping a Y-point: $M'_1 = M_1, N'_1 = (N_1 \setminus \{j'\}) \cup \{j''\}$, where $j' \in N_1$ and $j'' \in N \setminus N_1, \pi'(i) = \pi(i), i \in M_1 \setminus \{i'\}$, where $\pi(i') = j'$ and $\pi'(i') = j''$. Swapping a Y-point can be done in $|N_1| |N \setminus N_1|$ ways.

(e) Exchange among two pairs: $M'_1 = M_1$, $N'_1 = N_1$, $\pi'(i) = \pi(i)$, $i \in M_1 \setminus \{i', i''\}$, where $i' \in M_1$ and $i'' \in M_1$, $i' \neq i''$, $\pi'(i') = \pi(i'')$ and $\pi'(i'') = \pi(i')$. The number of such neighbours is $|M_1| (|M_1| - 1)/2$.

We note that being a neighbour is a reciprocal relation.

In our computations in the example below we will consider a reduced set of neighbours of a state $s = (M_1, N_1, \pi)$, obtained as follows.

- (a) Addition of a pair: for an added pair with X_{i'} as X-point we only consider that unpaired Y-point which is closest to X_{i'}; there are |M \ M₁| such neighbours, or none if all Y-points are already paired.
- (b) Removal of a pair: no restriction; there are $|M_1|$ such neighbours.
- (c) Swapping an X-point: when swapping an X-point X_{i'} in a pair we consider only replacing it with the unpaired X-point which is closest to the corresponding Y-point; there are |M₁| such neighbours, or none if all X points are already paired.
- (d) Swapping a Y-point: when swapping a Y-point Y_{j'} in a pair we consider only replacing it with the unpaired Y-point which is closest to the corresponding X-point; there are |N₁| such neighbours, or none if all Y-points are already paired.
- (e) Exchange among two pairs: for a pair with X-point $X_{i'}$ we consider only the swap involving the pair with X-point closest to $X_{i'}$; there are at most $|M_1|$ such neighbours.

Note that the total number of elements in the reduced set of neighbours of a state is at most $|M| + 3|M_1|$.

Let $T(s,\theta)$ denote the term (5) with $s = (M_1, N_1, \pi)$ and θ given by (6). Consider a set S of states and the truncated likelihood

$$L(S,\theta) = \sum_{s \in S} T(s,\theta).$$
(8)

Our iterative procedure for finding a good approximation (8) of (2) with a small fixed number r of states in S involves the following steps.

- Step 1. Find an initial candidate set S_0 with r states and a corresponding maximising parameter vector θ_0 as described below in § 4.5.
- Step 2. Let S_t be our candidate set of states at stage $t, t = 0, 1, \ldots$, with a corresponding maximising parameter vector θ_t . To find the updated set S_{t+1} we proceed as follows. Consider all states which are either contained in S_t or are members of the reduced neighbour sets, as described in the previous section, of any state in S_t . This augmented set of states is denoted by S'_t . Let S_{t+1} consist of those r states s in S'_t that have the largest values of $T(s, \theta_t)$. Let θ_{t+1} be the θ -value that maximises $L(S_{t+1}, \theta)$, obtained by a quasi-Newton method with θ_t as starting value.
- Step 3. If $S_{t+1} = S_t$ or, bearing in mind finite numerical accuracy, if $L(S_{t+1}, \theta_{t+1}) \leq L(S_t, \theta_t) + \epsilon$ for a given small $\epsilon > 0$, cf. (10) below, we stop and choose

$$L(S_{t+1},\theta) = \sum_{s \in S_{t+1}} T(s,\theta)$$
(9)

as our likelihood approximation and θ_{t+1} as our approximate maximum likelihood parameter estimate. Otherwise the previous step is iterated.

From the above description of the basic iteration, Step 2, it follows that $L(S_{t+1}, \theta_t) \ge L(S_t, \theta_t)$ and $L(S_{t+1}, \theta_{t+1}) \ge L(S_{t+1}, \theta_t)$. This implies that the algorithm is monotonic:

$$L(S_{t+1}, \theta_{t+1}) \ge L(S_t, \theta_t). \tag{10}$$

4.5 Starting procedure

We choose an initial set of r states by use of the following 'greedy' algorithm similar to that used in Dralle & Rudemo (1997). From all X-points we let circles grow simultaneously at the same speed. When a circle hits a Y-point that has not been hit before it is paired with the corresponding X-point, and the growth of this circle is stopped. After the kth hit we assemble the k pairs thus obtained in a state $s_k = (M_{1k}, N_{1k}, \pi_k)$, for each $k = 0, \ldots, k_1$, where $k_1 = \min(m, n)$. Assume first that $k_1 \ge r$. As initial set S_0 of states we choose those r states s_k that have the largest values of $\sup_{\theta} T(s_k, \theta)$, $k = 0, \ldots, k_1$. Let θ_0 be the θ -value that maximises $L(S_0, \theta)$. We find θ_0 by a quasi-Newton method with $\hat{\theta}(s^*)$ as starting value, where $\hat{\theta}(s)$ is defined immediately after (6), and s^* is the state among s_k , $k = 0, \ldots, k_1$, that maximises $\sup_{\theta} T(s_k, \theta)$.

In case $r > k_1$ we adjust the algorithm in a natural way. We start with the available k_1 states from the starting procedure, and then expand the number of states in each step of the algorithm in § 4.4, until we have r states among the neighbouring states.

The starting procedure finds pairs of X- and Y-points that are close together. From an intuitive point of view this is reasonable, provided that the displacements are typically small compared to the distances between neighbouring X-points, and that the intensity of the ghost points is not so high that they are likely to enter between the true and the displaced points.

5. EXAMPLE: TREE TOP POSITIONS FROM AN AERIAL PHOTOGRAPH

5.1 Data: 'true' tree top points and points from template matching

Panchromatic images obtained from a flight 560 m above a thinning experiment in Norway spruce, Picea abies (L.) Karst., have been studied in Dralle & Rudemo (1996, 1997) using kernel smoothing, which proved to be a useful method for images obtained close to the nadir. For off-nadir images a template matching method turned out to be more effective; see Larsen & Rudemo (1998), where optimal templates were obtained for different geometries of image acquisition. Figure 1(a) shows an image with trees lit from the side with a ground-projected pixel size of $0.15 \times 0.15 \text{ m}^2$, and this image is the source of the Y-points analysed in the present paper. FIGURE 1 ABOUT HERE

The 'true' X-points were obtained in the following way. For all trees in the subplot delineated in Fig. 1(a) tree base positions measured in the field were extrapolated to estimated tree top height and superimposed on the image to yield an initial estimate of the true tree top positions as described in Dralle & Rudemo (1997). These positions were adjusted by manual inspection of the images to correct for errors introduced by deviations in the tree height estimates, variations due to wind and inaccuracy in the image rectification. The resulting tree top positions, $X_1, \ldots, X_m, m = 171$, coincide with the centres of the circles shown in Fig. 1(b). FIGURE 2 ABOUT HERE

The Y-points were obtained by matching a template constructed from a single light-reflection model, indicated in Fig. 2(a), adapted to the positions of the camera and light sources, made up of both the sun as a point source and a set of minor sources distributed over the hemisphere and representing diffuse light. The resulting template, shown in Fig. 2(b) bounded by an ellipse, was moved pixel-by-pixel over the image. Local maxima of the correlation between template and image pixel grey levels were considered as candidate positions of tree tops. The optimal translation along the tree axis, size and eccentricity of the bounding ellipse was obtained in Larsen & Rudemo (1998), and the resulting optimal boundary is shown in Fig. 2(b). The ground-projected size of the half axes of the optimal ellipse are 1.58 m and 1.42 m. Altogether there were 570 positive local correlation maxima. The histogram of these correlation maxima, shown in Fig. 3, indicates a bimodal distribution, where, roughly, large maxima correspond to tree tops and small maxima correspond to superimposed noise. Three sets of Y-values, Y_1, \ldots, Y_n , were studied corresponding to the correlation maxima above or equal to varying limits r_0 . These limits were chosen to obtain approximately n = m, n = 1.2m and n = 1.4m. Using the limits $r_0 = 148/255$, $r_0 = 127/255$ and $r_0 = 110/255$ we obtained n = 171, n = 206 and n = 243, respectively. The Y-points in the dataset with n = 206 points are shown as black dots in Fig. 1(b).

FIGURE 3 ABOUT HERE

5.2 Results from approximate likelihood analyses

We use the above set of X-points and the set with 206 Y-points as the basic datasets in this section. To describe the data we consider the model in § $3\cdot 3$ with approximation (4), implying that each term in the likelihood function has the form (5). Thus we assume that the thinning probabilities and the intensity of the Poisson noise are homogeneous on the set A, that the displacement distribution k is a twodimensional normal distribution, and that the probability of censoring of a displaced point is negligible.

FIGURE 4 ABOUT HERE

Figure 4 shows the value of the term $\log \sup_{\theta} T(s_k, \theta)$ as a function of the number k of pairs in the state s_k for the starting procedure in § 4.5. It is seen that the size of the terms considered in the starting procedure can vary considerably. The sudden decrease for large k appears when the algorithm starts to pair X- and Y-points that are far apart. The subsequent iterative algorithm (§ 4.4) tends to select terms among the neighbours of the largest and second-largest terms of the starting procedure, and then exhibits fast convergence, typically in two or three steps.

FIGURE 5 ABOUT HERE

Our algorithm does not prescribe how to choose the number r of states in S used in the approximation of the likelihood function. We have run the algorithm with r = 1, ..., 16 terms and Fig. 5 shows the value of the approximation to the loglikelihood function as a function of the number of terms in the approximation. The improvement from adding a term is largest when few terms are already included. We have chosen r = 8 terms in the approximation in the following computations as this seems, from Fig. 5, to give an adequate approximation.

TABLE 1 ABOUT HERE

Table 1 shows the value of $T(s^{(i)}, \hat{\theta})/T(s^{(1)}, \hat{\theta})$, i = 1, ..., 8, for the terms evaluated in the likelihood approximation and the number of pairs in each of the corresponding states. The terms are sorted in order of decreasing contribution to the likelihood function. The differences between the states of the eight terms are small. Compared to the state of the leading term the other seven terms are obtained by swapping a Y-point, removal of a pair, addition of a pair, or a combination of two such operations.

Table 2 shows the estimated parameters based on the eight terms as well as their estimated standard deviations found by numerical differentiation of the approximate likelihood function. The estimate $\hat{p} = 0.941$ means that approximately $0.941 \times 171 = 160.9$ out of the 171 X-points are matched.

TABLE 2 ABOUT HERE

The size of the estimated standard deviations seem quite reasonable. We would, for instance, expect the standard deviation of the estimate of μ_1 to be around $\{1.004/(0.941 \times 171)\}^{\frac{1}{2}} = 0.079$ if the estimates for the displacement parameters were obtained in a model with independent identically distributed normal observations.

As we have an approximation of the likelihood function we are also able to perform approximate likelihood ratio tests. Testing, for instance, the hypothesis $(\mu_1, \mu_2) = (0, 0)$ we find the test statistic $-2\log Q = 17.85$ with an approximate *p*-value of 0.00013 from a χ^2 -distribution with two degrees of freedom, and the hypothesis is rejected. Further testing shows that we can accept $\mu_2 = 0$ with *p*value 0.47, but not $\mu_1 = 0$, in agreement with Table 2.

TABLE 3 ABOUT HERE

Table 3 shows parameter estimates obtained when the number of Y-points is varied as described in the end of § 5.1. The change in $\hat{\lambda}$ is not so interesting per se as it is essentially determined by the surplus number of Y-points. Note that the \hat{p} estimate increases with an increasing number of Y-points, and that this increase is largest when the number of Y-points increases from 171 to 206. The increase in \hat{p} is accompanied with an increase in the variance of the displacement, but generally the parameters of the displacement distribution seem fairly stable when the number of Y-points varies.

6. DISCUSSION

$6 \cdot 1$ Spatial point processes with noise

Modelling random processes with noise has focussed mainly on additive models, which are particularly tractable for Gaussian processes. Models for point processes in one dimension have also been thoroughly treated, for instance by martingale methods. However, incompletely observed spatial point processes, such as point processes from images, as in the example of the present paper, have received less interest; see however Young et al. (1998) for template matching of cells in digital microscopy, and van Lieshout (1994) for a Bayesian analysis of a scene with a random set of objects generated by a point process.

6.2 Computational considerations

Only deterministic parameter search methods have been discussed in the present paper. Random search methods are interesting alternatives which are particularly useful if our estimation problem is considered as a missing data problem where the matching between original and displaced points is unobserved. Possible algorithms include the stochastic EM algorithm (Diebolt & Celeux, 1993), Markov chain Monte Carlo approximations of the likelihood function (Geyer,1996), and a Bayesian approach with missing data (Smith & Roberts, 1993). By regarding the matchings as missing data in a simulation type algorithm, we replace the evaluation of the large sum in the likelihood (1) by sampling from a large number of states in a simulation.

Related problems with matching of point sets arise in image analysis of multiple images from different perspectives. An example is given by Cross & Hancock (1998), where an EM algorithm is used to match graphs. If the displacement density k has bounded support, the approximation $\int_{A^c} k(y|X_i) dy = 0$ used in the example in this paper holds exactly for points X_i such that the corresponding support lies within A, and it is a good approximation when A is large compared to, say, the 95% contour curves for the displacement distribution.

The initial step used in the present paper seems to function well, and our conclusion from some experimentation is that the precise implementation of the initial step does not appear to be crucial.

In general the suggested model and estimation algorithm work best when (i) the random displacements are relatively small compared to the distances between the points in the original point process X, and (ii) the thinning probabilities and the intensity of the superimposed Poisson process are relatively small. If these conditions are not satisfied the model might still hold, but one could expect that we would then need a large number of terms in the likelihood approximation and that many iterations would be necessary in the likelihood maximisation, in contrast to our example. The risk of finding a local optimum instead of a global optimum would also be increased. Stochastic search algorithms would then be a natural alternative. Our example is, however, realistic for high quality aerial photographs of forests, and the view analysed with trees lit from the side is the most difficult of the three views studied in Larsen & Rudemo (1998).

6.3 Extensions

In this paper we have considered the case where both the X- and the Y-processes are observed, which enables us to estimate parameters of the disturbance mechanisms. When we have such estimates it is possible to consider estimation of the X-process based on observation of the Y-process alone. A natural procedure is to use a Bayesian approach based on a prior point process model for the X-process.

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Appendix

Proof of Theorem 1

The likelihood function L(Y|X) is the Radon-Nikodym derivative of the measure described in § 1.2 with respect to the Poisson process on A with intensity 1. We find the density by considering the point process Y on a sequence of partitions.

A partition \mathcal{B} of A is a set of disjoint subsets of A that have A as their union, and the norm of \mathcal{B} is defined as the maximal mesh-size, i.e.

$$\|\mathcal{B}\| = \max_{B \in \mathcal{B}} \sup_{x, y \in B} \|x - y\|,$$

where ||x - y|| is the Euclidean distance between x and y. For a partition \mathcal{B} we let $Y^{\mathcal{B}} = \{Y(B), B \in \mathcal{B}\}$ denote the restriction of Y to \mathcal{B} . Let us consider a sequence of partitions $\mathcal{B}_n, n \ge 1$, of A. Assume that every $B \in \mathcal{B}_n$ can be written as a union of sets in \mathcal{B}_{n+1} , that $||\mathcal{B}_n|| \to 0$ and that $|B|_d > 0$ for all $B \in \mathcal{B}_n$.

Let P be the distribution of Y described in § 1.2 and let P_0 correspond to the Poisson process on A with intensity 1. Further, let P^n and P_0^n denote the distribution of $Y^{\mathcal{B}_n}$ under P and P_0 . Hoffmann-Jørgensen (1994, Sec. 11.11) now assures us that, if $P^n \ll P_0^n$, then $P \ll P_0$ and the Radon-Nikodym derivative $L_n = \frac{dP^n}{dP_0^n}$ converges P_0 -almost-surely to the Radon-Nikodym derivative $L = \frac{dP}{dP_0}$. For this to hold, we need $\sup_n L_n < \infty$ almost surely, but this condition is satisfied if we have convergence towards a limit $L < \infty$ almost surely.

In our case P^n and P_0^n are distributions of a finite dimensional vector of integervalued random variables, and it follows that $P^n \ll P_0^n$. The Radon-Nikodym derivative is obtained by dividing the two point probabilities by each other. We proceed to determine L_n . Let y be a possible realisation of Y without multiple points. Then

$$P_0^n(Y^{\mathcal{B}_n} = y^{\mathcal{B}_n}) = \prod_{B \in \mathcal{B}_n} \exp(-|B|_d) \frac{|B|_d^{y(B)}}{y(B)!} = \exp(-|A|_d) \prod_{B \in \mathcal{B}_n} \frac{|B|_d^{y(B)}}{y(B)!}.$$

Now turn to $P^n(Y^{\mathcal{B}_n} = y^{\mathcal{B}_n}|X)$. To evaluate this probability we sum over the finitely many ways in which the configuration $y = \{y_j, j \in N\}$ can arise. Let M_1 and N_1 denote subsets of M and N with $|M_1| = |N_1|$ and let $\pi \in \mathcal{P}(M_1, N_1)$. The set M_1 corresponds to X-points that are neither thinned nor censored but displaced to a position within A. The displaced X-points correspond to y_j , $j \in N_1$, via the transformation π such that $j = \pi(i)$. However, when we consider the distribution of the discrete variable $Y^{\mathcal{B}_n}$, rather than the full information Y, we should only consider into which sets in \mathcal{B}_n the displaced points fall. For $z \in A$ we further let B(z) be the unique set $B \in \mathcal{B}_n$ such that $z \in B$.

The probability of a point Z_i , generated from the distribution $k(\cdot | X_i), i \in M \setminus M_1$, not being observed, considering also thinning, is

$$p(X_i) \int_{A^c} k(z|X_i) \, dz + 1 - p(X_i).$$

This is seen from calculations like pr(not observed) = pr(not thinned)pr(censored|not thinned)+ pr(thinned). Similarly $pr(Z_i \in B) = pr(not thinned)pr(Z_i \in B|not thinned)$ for $i \in M_1$, so that

$$pr(Z_i \in B) = p(X_i) \int_B k(z|X_i) \, dz$$

Consider *n*-values so large that $y(B) \in \{0, 1\}$ for $B \in \mathcal{B}_n$. Then we find that

$$P^{n}(Y^{\mathcal{B}_{n}} = y^{\mathcal{B}_{n}}|X) = \sum_{\substack{M_{1} \subseteq M \\ N_{1} \subseteq N \\ |M_{1}| = |N_{1}|}} \sum_{\pi \in \mathcal{P}(M_{1}, N_{1})} F_{1}F_{2}F_{3},$$

where the three factors F_1 , F_2 and F_3 , correspond to displaced points, thinned or

censored points, and ghost points:

$$F_{1} = \prod_{i \in M_{1}} p(X_{i}) \int_{B(y_{\pi(i)})} k(z|X_{i}) dz,$$

$$F_{2} = \prod_{i \in M \setminus M_{1}} \left\{ p(X_{i}) \int_{A^{c}} k(z|X_{i}) dz + 1 - p(X_{i}) \right\},$$

$$F_{3} = \prod_{B \in \mathcal{B}_{n}} \exp\left\{ -\int_{B} g(z|X) dz \right\} \left\{ \int_{B} g(z|X) dz \right\}^{y(B) - |\{i \in M_{1}: y_{\pi(i)} \in B\}|}$$

$$= \exp\left\{ -\int_{A} g(z|X) dz \right\} \left\{ \prod_{j \in N \setminus N_{1}} \int_{B(y_{j})} g(z|X) dz \right\}.$$

We now obtain the Radon-Nikodym derivative $L_n(y^{\mathcal{B}_n}|X) = \frac{dP^n}{dP_0^n}(y^{\mathcal{B}_n})$ as

$$L_n(y^{\mathcal{B}_n}|X) = \frac{P^n(y^{\mathcal{B}_n}|X)}{P_0(y^{\mathcal{B}_n})} = \exp\left[-\left\{\int_A g(z|X)\,dz - |A|_d\right\}\right] \sum_{\substack{M_1 \subseteq M \\ N_1 \subseteq N \\ |M_1| = |N_1|}} \sum_{\pi \in \mathcal{P}(M_1,N_1)} \tilde{F}_1 F_2 \tilde{F}_3,$$

with F_2 as above,

$$\tilde{F}_1 = \prod_{i \in M_1} p(X_i) \frac{\int_{B(y_{\pi(i)})} k(z|X_i) \, dz}{|B(y_{\pi(i)})|_d} \quad \text{and} \quad \tilde{F}_3 = \prod_{j \in N \setminus N_1} \frac{\int_{B(y_j)} g(z|X) \, dz}{|B(y_j)|_d}.$$

Now, letting $n \to \infty$ and $\|\mathcal{B}_n\| \to 0$ and replacing y with Y we find that the three factors \tilde{F}_1 , F_2 and \tilde{F}_3 converge towards L_1 , L_2 and L_3 , respectively.

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Table 1: The value of $T(s^{(i)}, \hat{\theta})/T(s^{(1)}, \hat{\theta})$, i = 1, ..., 8, for the terms evaluated at the approximate maximum likelihood estimate $\hat{\theta}$ and the number of pairs in each of the corresponding states

i	1	2	3	4	5	6	7	8
$T(s^{(i)},\hat{\theta})/T(s^{(1)},\hat{\theta})$	1	0.319	0.141	0.045	0.027	0.017	0.008	0.008
No. of pairs	161	161	160	160	162	160	162	160

Table 2: Parameter estimates and estimated standard deviations based on eight termsin the likelihood sum

	parameter							
	p	λ	μ_1	μ_2	σ_1^2	σ_2^2	$\operatorname{cov}_{1,2}$	
estimate	0.941	0.00028	-0.342	0.082	1.004	2.028	-0.049	
std. dev.	0.018	0.00004	0.080	0.113	0.115	0.235	0.115	

Table 3: Parameter estimates based on eight terms in the likelihood sum for three different sets Y_1, \ldots, Y_n with n=171, 206 and 243, respectively

parameter

n	p	λ	μ_1	μ_2	σ_1^2	σ_2^2	$\operatorname{cov}_{1,2}$
171	0.894	0.00011	-0.330	0.059	0.993	1.864	-0.092
206	0.941	0.00028	-0.342	0.082	1.004	2.028	-0.049
243	0.952	0.00050	-0.335	0.047	1.001	2.160	-0.035

Figure 1: (a) Image with trees lit from the side; (b) 171 X-points, i.e. centres of circles, corresponding to 'true' tree tops and 206 Y-points, dots, corresponding to template matching. The area of the delineated subplot is 4454 m^2 , and the unit of the axes in (b) is linear pixel size, 0.15 m.

Figure 2: (a) Model tree and (b) template with optimal bounding ellipse.

Figure 3: Histogram of the values of 570 positive local maxima for the correlation between image and template.

Figure 4: The logarithm of the terms obtained in the starting procedure for the approximate likelihood maximisation.

Figure 5: Value of the conditional log-likelihood as a function of the number of terms included in the likelihood sum.



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